



RICE COUNTY BOARD OF ADJUSTMENT

Commissioner's Room / Government Services Bldg. / Thursday, February 5, 2026 at 6:00 PM

AGENDA

I. Call to Order

- A. Roll Call
- B. Reading of Notice
- C. Approval of Agenda
- D. Approval of Minutes - Regular Meeting - January 8, 2026

II. New Business

1. Variance/Franek - Section 15, Wheatland Township

Joseph Franek has applied for the following variance:

- A 40-ft variance from the 70-ft Road Right of Way (ROW) setback requirement to allow for additions onto a home located 30-ft from the ROW of Cleveland St.

The property is described as: Part of the NW1/4 of the NW1/4, Section 15, Wheatland Township, Rice County, Minnesota. Property address: 5146 Cleveland St, Veseli, MN 55046. PID# 01.15.2.25.004. The property is Zoned A, Agricultural.

III. Adjournment

Board of Adjustment Hearing Procedure:

The Chair calls the item to be heard and planning staff to present the staff report and answer questions from the members. The Chair asks the applicant to present their information and answer questions of the members. Chair then opens the meeting to the public. Each speaker will have a set number of minutes to present their information. They must come to the speaker stand and state their name and address before presenting their comments. After the public comments, the Board of Adjustment publicly discusses the information and reviews the findings before making a motion to recommend approval, denial or to continue the item.

Remote access for the public includes the following:

Access by computer: <https://www.zoomgov.com/j/1608500427?pwd=Cb3Ikto70xdjX2ps6Q1dcVafLJiZ6W.1>

Access by phone: +1 646 828 7666 US (New York), +1 551 285 1373 US (New Jersey)

Meeting ID: 160 850 0427

Passcode: 018603

Anyone wishing to attend virtually or participate in this public meeting and are in need of assistance, please call the County's Environmental Services Office at 507.332.6113 or e-mail RCPlanningZoning@RiceCountyMN.gov.

Please call 24 hours before the meeting, if possible, if assistance is needed.